

11. Uploading your Database and Files

After creating your store and testing it locally its time to deploy your store onto a live internet server. You must first establish an iNETstore account with an iNETstore enabled web hosting company. A list of web hosting companies that support iNETstore is available on our website (<http://www.inetstore.com>).

If you own a server license, you can host your own store on a dedicated server. Refer to Chapter 2 for more information about configuring the iNETstore server.

Getting An iNETstore Account

Once you have chosen a Web Hosting Company you need to set up an iNETstore account with them. You must advise them of the store name you would like to use. This is the name that appears in the store selection panel in iNETstore Maintenance. Your Web Hosting company will then give you the following information:

- **Master password**
This is the master password for your iNETstore account, it is used for the very first send to server and then only ever used again if you forget your iNETstore password (as specified in the Company Details).
- **Send to server address**
This is the address of the iNETstore server at your web hosting company, you will need this when you perform your first Send to Server. Note your send to server address should not contain a “http://” prefix.
- **Your store address**
This is the address that you can type into your web browser to view your store after you have deployed it. In most cases this will be the same as your send to server address.

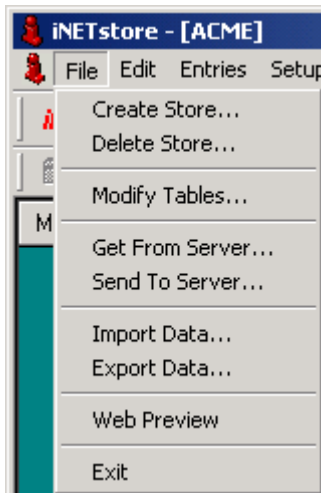
In addition, you will need to sign up for an iNETstore Secure Payment Gateway account to enable your store to accept secure credit cards. Visit <http://www.inetstore.com/gateway> to sign up for such an account. You will need to provide a valid store license number.

After sign-up you will be provided with the following information:

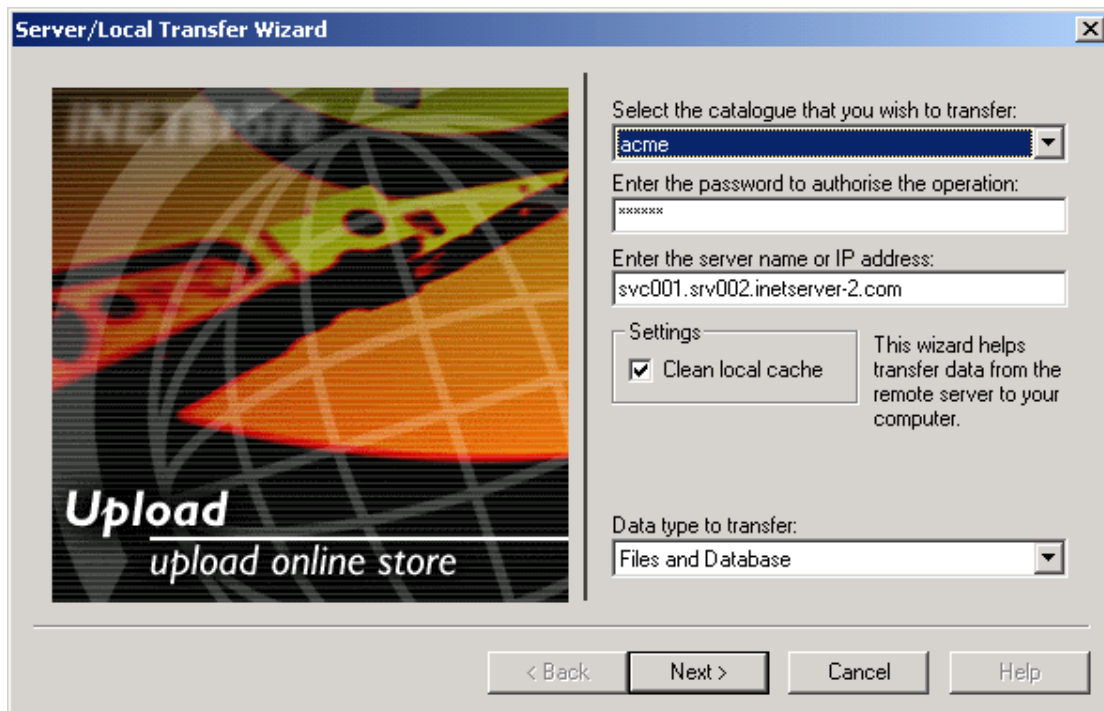
- **Secure payment gateway address**
This is the url of the secure payment gateway. This needs to be entered into the system table of your database.
- **Secure payment gateway merchant interface address**
This is the address of the merchant interface where you can retrieve credit card information that was supplied by your customers. The merchant interface also allows you to change preferences, for example, you can change your order notification email address or enable real-time credit card clearing. An additional charge may apply to some services that are available.

Send Your Store To Server

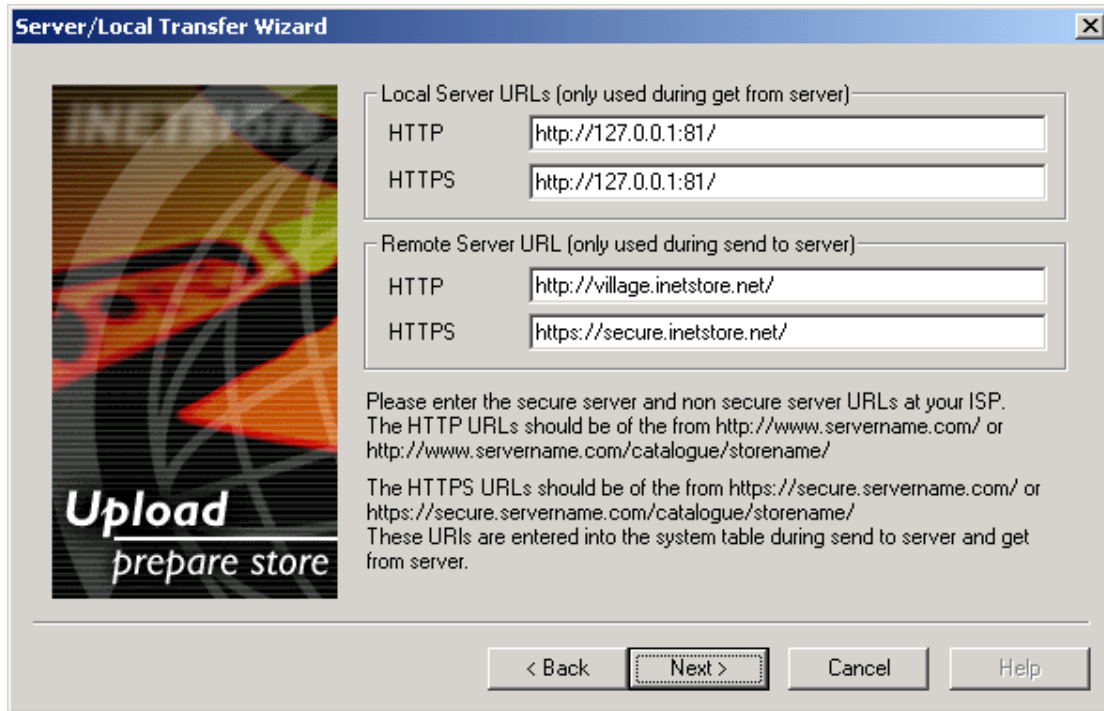
Once you have this information you can deploy your store. This process is called Send To Server, it transfers all the different parts of your store up to the Web Hosting companies iNETstore server so that your store is available from the internet.



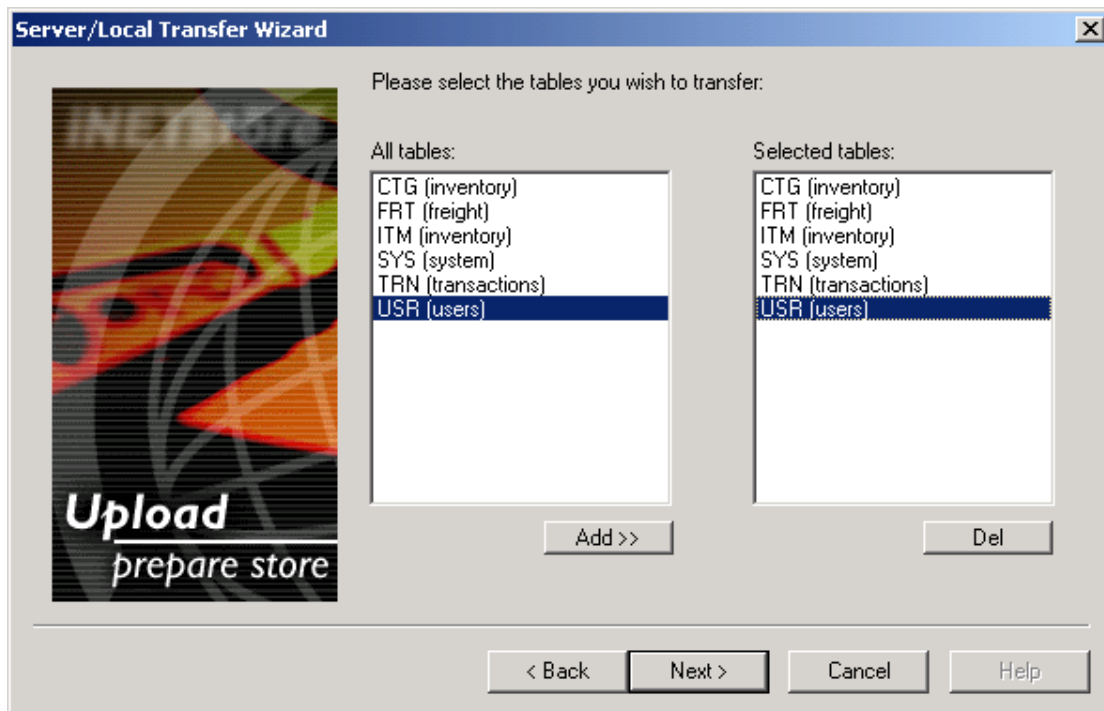
In the iNETstore Maintenance Utility, select File from the Menu Bar, then select Send To Server. The Send To Server Wizard will start up.



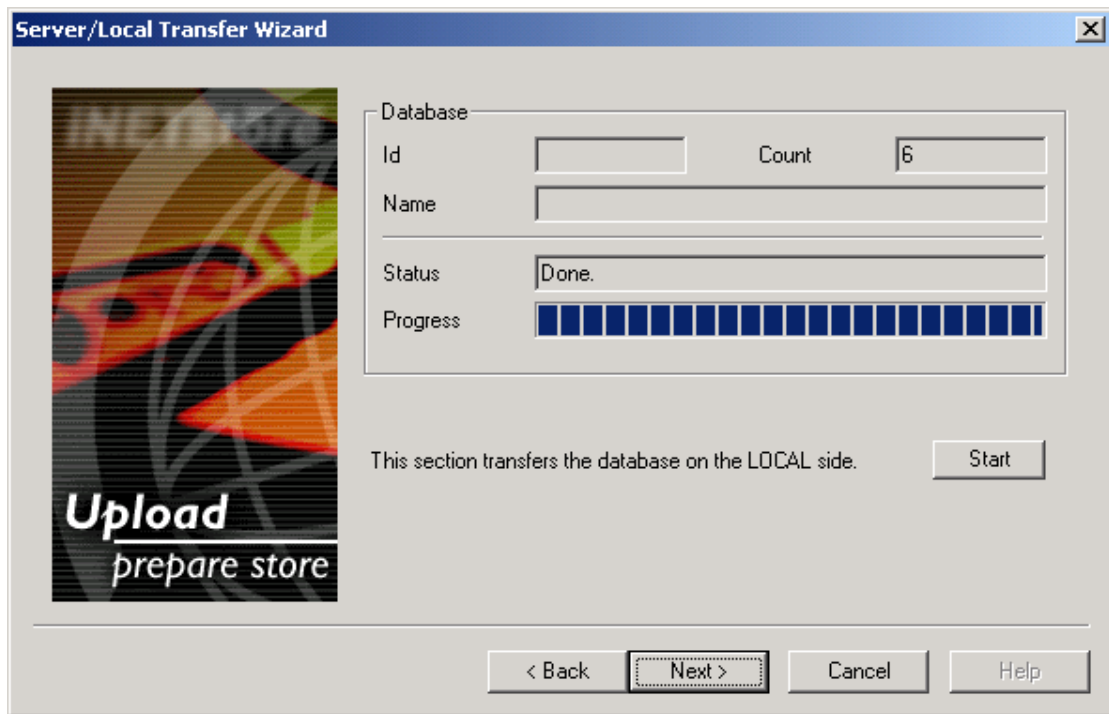
In the first box you should select the store you wish to deploy, in the second box enter the master password supplied by your web hosting company. The third box is where you must enter the Send to Server Address supplied by your Web Hosting company. At the bottom of the dialog box is a drop down menu titled Data type to transfer. This should be set to Files and Database. Once you entered all of this information click Next.



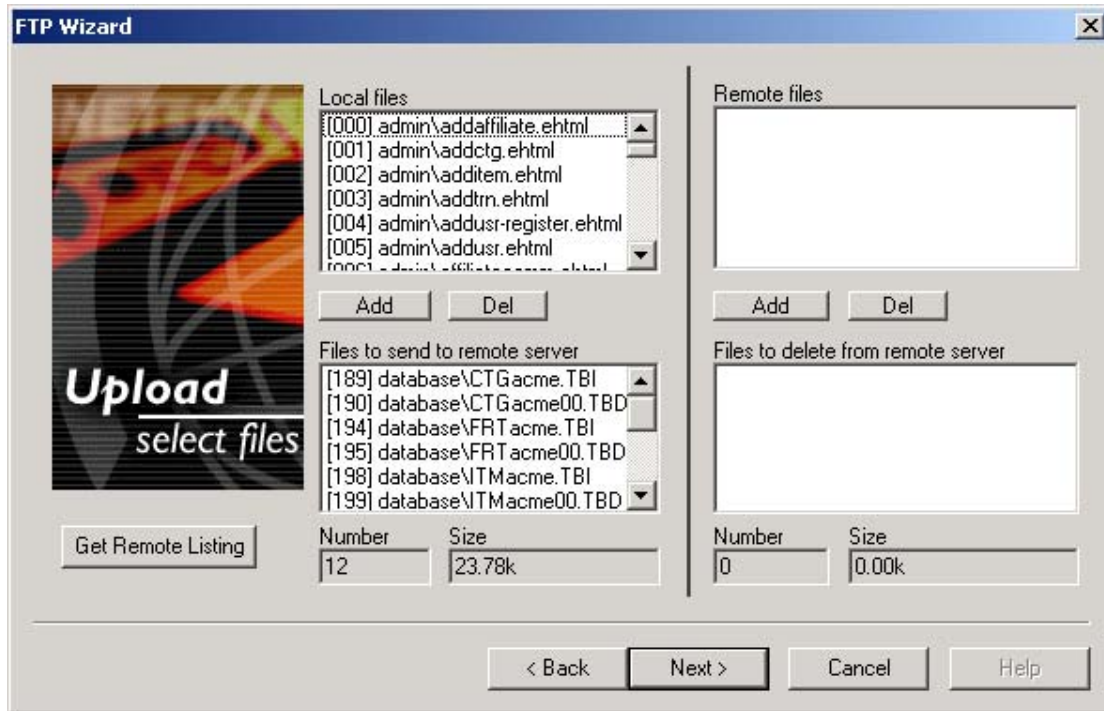
All of the templates that ship with Studio 2001 no longer use this screen. However, occasionally a template may be shipped with specific instructions to use this screen. In the vast majority of cases however, just click Next and leave the default values in this screen.



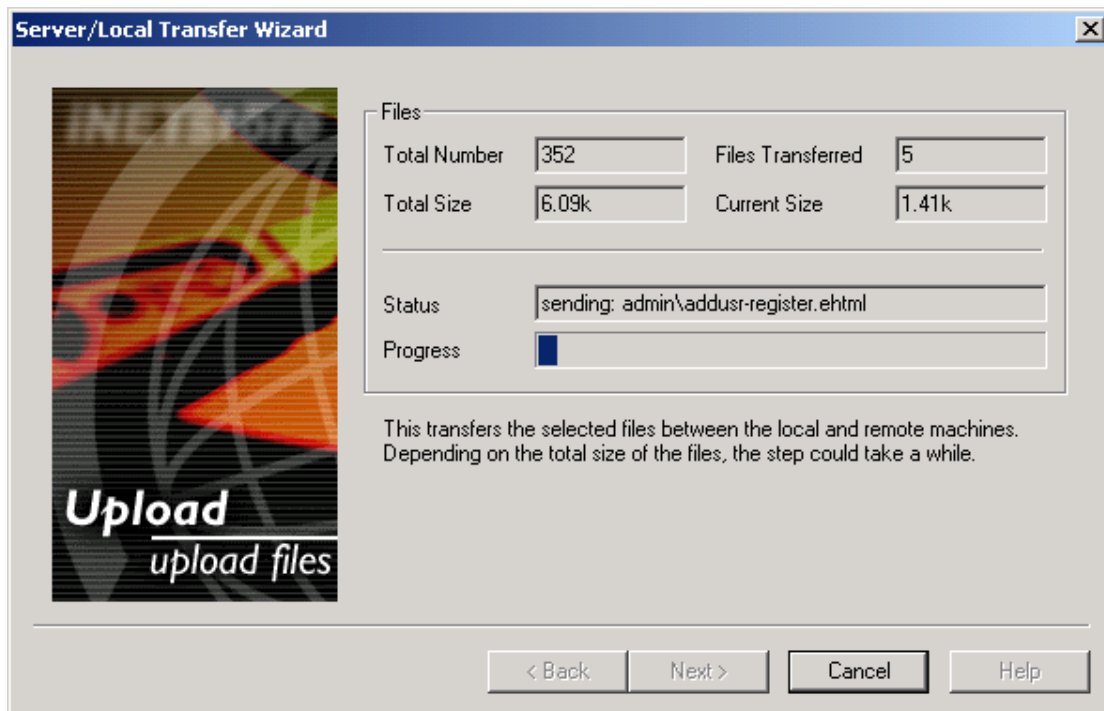
The third step is where you can specify which parts of the database should be uploaded, all tables should be selected for your first upload, click Next. Note that on subsequent send to servers it is normally only necessary to send your CTG and ITM tables. These tables represent your inventory. It is also important to understand that any tables you send will overwrite the data on the server. So on subsequent uploads do not upload the USR or TRN tables if the data on the server is more current than on your own machine.



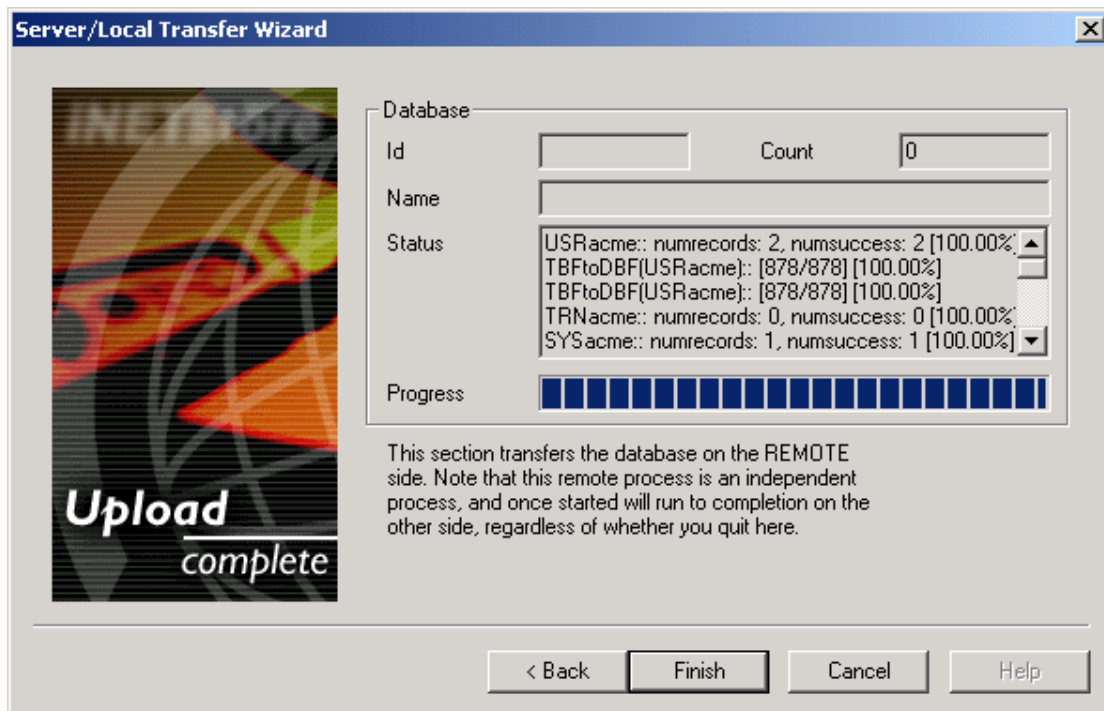
The fourth step converts the database on the local end into a standard format so that it can be sent to the server end database. To start this process just Click the Start button, once the Status reads Done you can click Next.



The Fifth step is where you select the local files that should be uploaded to the server, for your first Send to Server you should select all the local files. This can be done easily by clicking once on the first file in the list, scrolling to the bottom of the list and whilst holding down the Shift key clicking once on the last file in the list. Once all the files are selected click on the Add button then click Next.



The next step transfers the previously selected files to the remote server, to commence the transfer click on the Start button. This step can take quite a while depending on the speed of your connection. The process will be complete when the Next button is highlighted again. If the system seems to be pause for a while do not be too concerned. This typically happens when you are sending a very large file (such as one of the database files) up to the server. The process will continue normally after the file as finished sending.

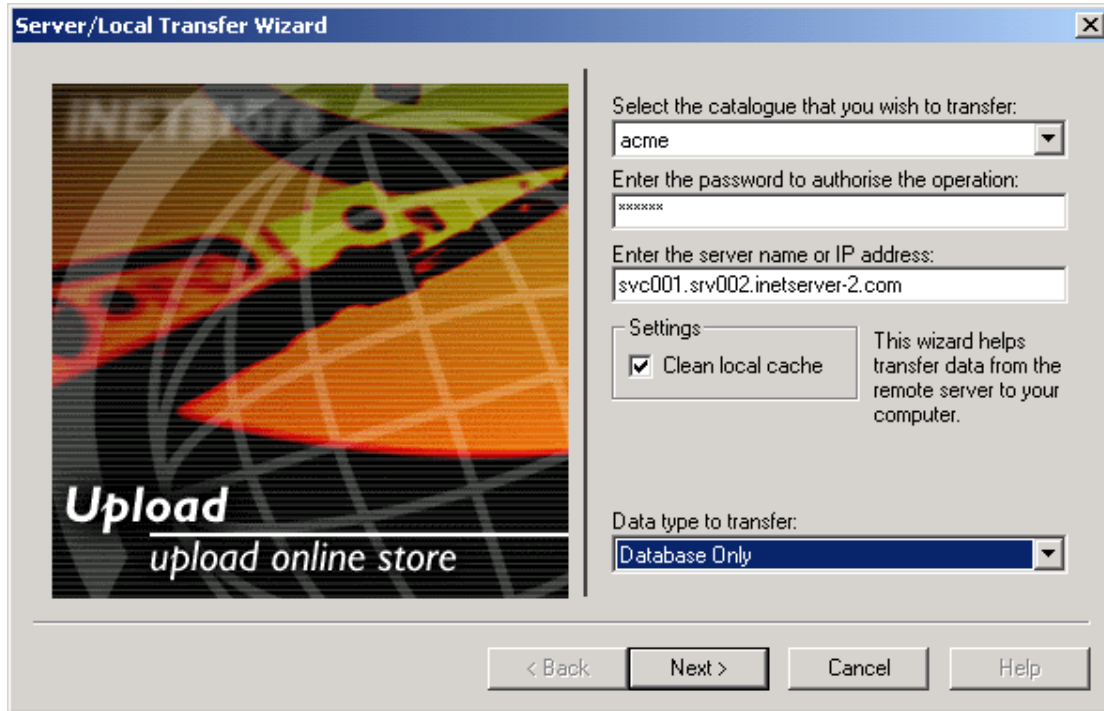


The final step of the Send To Server Wizard converts the database on the remote side, click the Start button to initiate this process, then click the Finish button. Once the Start button has been pressed this process will continue until completion, there is no need to wait for it to finish.

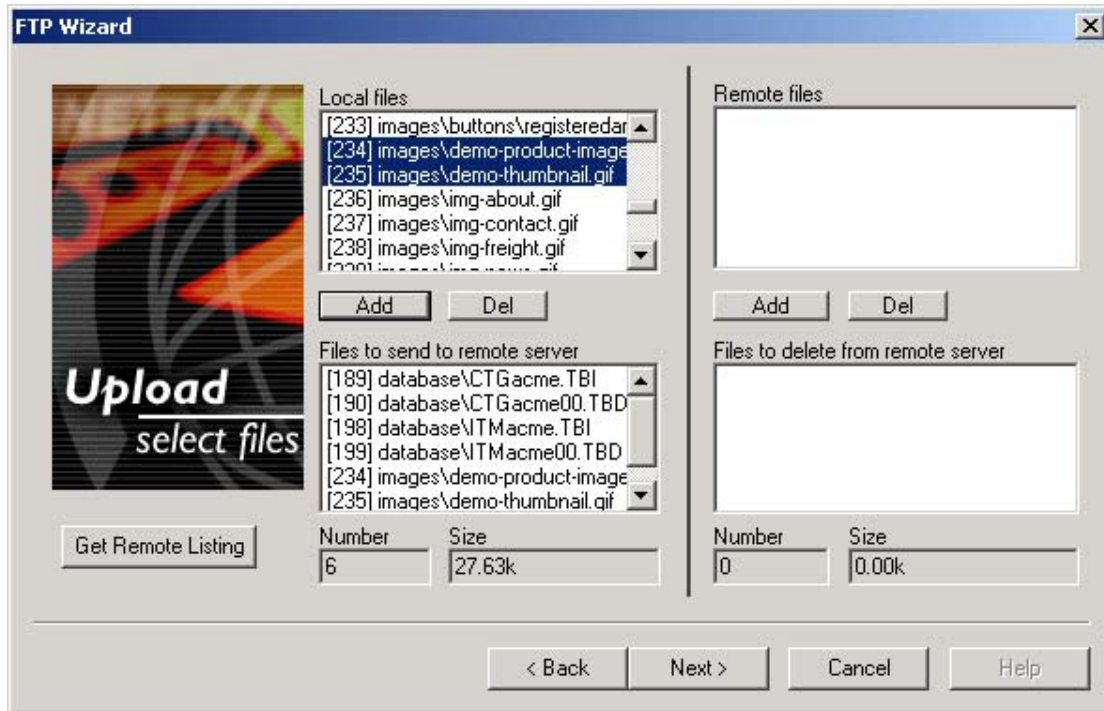
Wait a few moments and your online store will be ready to browse.

Uploading Your Changes

Once you have made all the updates to your products you need to upload the database to your iNETstore server. To do this select File from the Menu Bar, then select Send To Server.



If you only updated your product or company details select your store and enter your iNETstore password and server into the boxes on the first step of the Send To Server Wizard, select Database Only from the Data Type box at the bottom. Follow the procedures that were explained previously throughout the remainder of the send to server process.



If you added new Items with graphics or icons or you changed the icons or graphics for a Category or Item you will also need to upload the new image files. In this case you would want to send to server “Files and Database”. Normally, after your first send to server, you would only upload your inventory database files i.e. the CTG and ITM tables. It is also important to understand that any tables you send will overwrite the data on the server. So on subsequent uploads do not upload the USR or TRN tables if the data on the server is more current than on your own machine.