

# **Appendix A**

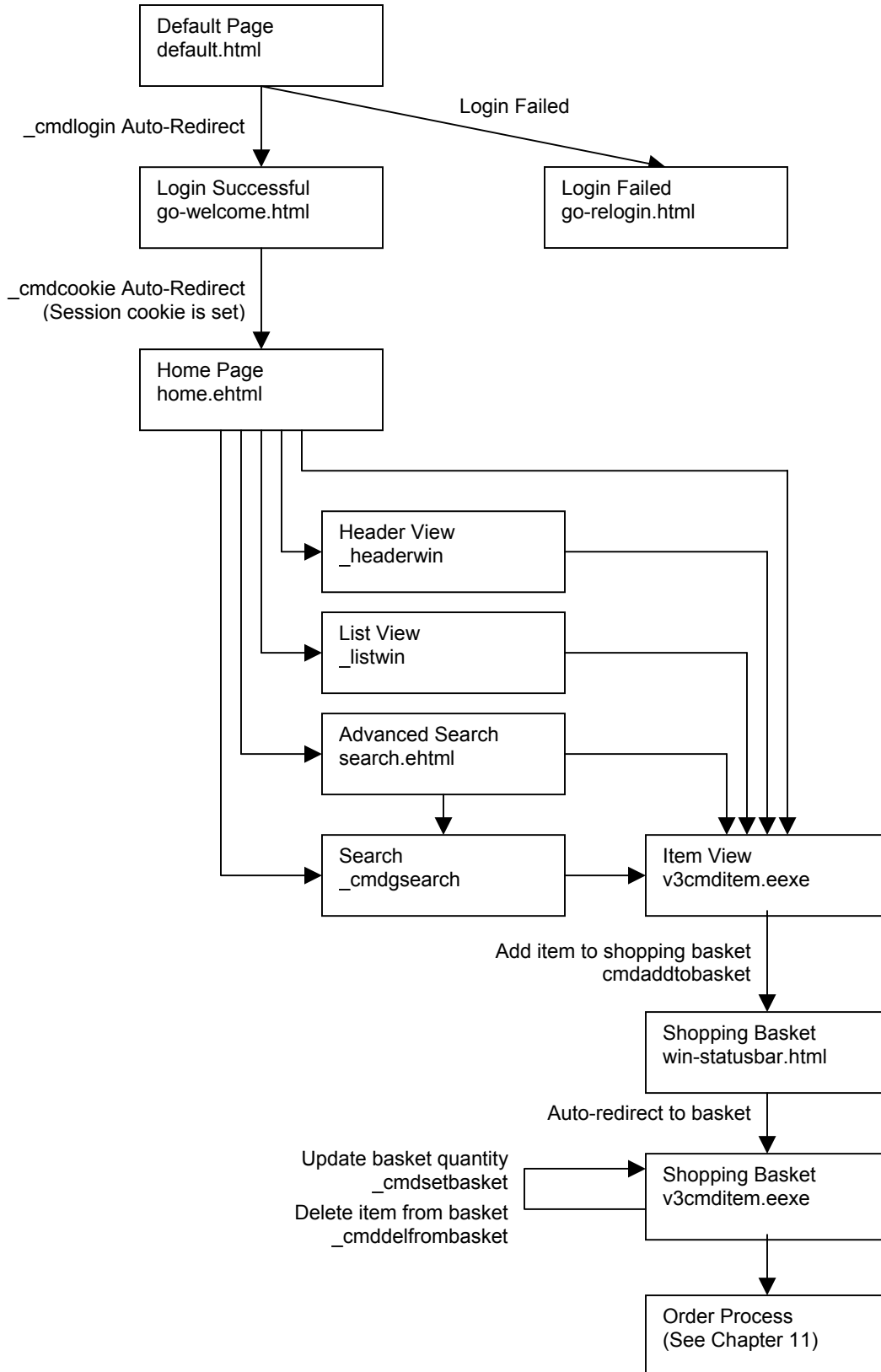
## **Tag and Command Reference**

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### **iNETstore Store Structure**

An iNETstore shop is basically a set of web pages that retrieve and display information from a database, these pages are mostly made up of standard html code. The online store functionality is achieved through the use of iNETstore commands and tags.

The flowchart on the next page illustrates how stores built with iNETstore work.



# iNETstore Tags and Commands

## Introduction

iNETstore uses special tags to extract information from the database and format it for display via a web browser. These tags operate in a similar manner to the HTML tags that web browsers interpret. The iNETstore tags are interpreted by the iNETstore Server and replaced with data from the database and inserted into the template as standard HTML which any web browser can understand.

## Information Tags

The following tags apply to templates as indicated:

|   |  |
|---|--|
| Tag   | [DBxSUBSTITUTE]  |
| Used in   | win-searchresults.html<br>win-header.html<br>win-list.html<br>win-registerresults.html<br>win-reminderresults.html |
| Commands  | _cmdgsearch<br>_headerwin<br>_listwin  |
| The [DBxSUBSTITUTE] tag is used to print certain information that was previously written to the buffer by other tags in the files listed above. |  |

|  |                                    |
|--|------------------------------------|
| Tag  | [DBxFIELD fieldname]               |
| Used in  | All ehtml pages and most templates |
| This tag substitutes the content of the field with the name 'fieldname' from the applicable table. It is used in circumstances where the table name is already known by a previously processed function. |                                    |

|   |   |
|---|---|
| Tag   | [DBxFIELD <u>tablename</u> <u>fieldname</u> ] |
| Used in   | All ehtml pages and most templates            |
| <p>Substitutes the contents of the field with Field Name "fieldname" from the table "tablename".</p> <p>Table name can have any of the following values:<br/> ITM = Item table<br/> CTG = Category table<br/> FRT = Freight table<br/> SYS = System table<br/> USR = User table<br/> TRN = Transaction table</p> <p>This tag can be used in any ehtml page. For example, the tag [DBxFIELD_SYS_name] would be substituted with the content of a field called 'name' in row 0 of the system table.</p> |   |

|  |                                    |
|--|------------------------------------|
| Tag  | [DBxARGS <u>argument</u> ]         |
| Used in  | All ehtml pages and most templates |
| <p>This command is used to pass arguments between pages.</p> <p>For example, you can pass an argument to an ehtml page as follows:</p> <pre>&lt;a href="samplepage.ehtml?id=3"&gt;</pre> <p>If the tag [DBxARGS_id] is contained within samplepage.ehtml, it will be substituted by the argument that has been passed to the page. In this case, it would be substituted with '3'.</p> |                                    |

|                                    |                                    |
|------------------------------------|------------------------------------|
| Tag                                | [DBxDBNAME]                        |
| Used in                            | All ehtml pages and most templates |
| Substitutes the name of the store. |                                    |

|   |                                    |
|---|------------------------------------|
| Tag   | [DBxUSERNAME]                      |
| Used in   | All ehtml pages and most templates |
| Substitutes the name of the currently logged in user. |                                    |

|  |                                    |
|--|------------------------------------|
| Tag  | [DBxUSERGROUP]                     |
| Used in  | All ehtml pages and most templates |
| Substitutes the group to which the user who is currently logged in belongs to. |                                    |

|   |                                    |
|---|------------------------------------|
| Tag   | [DBxCLIENTIP]                      |
| Used in   | All ehtml pages and most templates |
| Substitutes the IP address of the currently logged in user. |                                    |

|  |                                    |
|--|------------------------------------|
| Tag                                    | [DBxTRANSACTIONID]                 |
| Used in                                | All ehtml pages and most templates |
| Substitutes the id of the transaction. |                                    |

|  |               |
|--|---------------|
| Tag  | [DBxNUMITEMS] |
| Used in  | basket.ehtml  |
| This tag is used between the [DBxBEGIN_CHILD_ITEM] and [DBxEND_CHILD_ITEM] tags. This tag is used to substitute the total quantity of the current item referenced in between these tags. |               |

|   |                       |
|---|-----------------------|
| Tag   | [DBxTOTALOTHERSUM(x)] |
| Used in   | basket.ehtml          |
| <p>Substitutes the total for each othersum(x) where x = 0...10</p> <p>Example:</p> <p>If the _cmdaddtobasket function is used to add the item weights as othersum(1) then [DBxTOTALOTHERSUM(1)] will return the total weight in the cart.</p> |                       |

|  |                                    |
|--|------------------------------------|
| Tag  | [DBxCURRENTDATE]                   |
| Used in  | All ehtml pages and most templates |
| <p>Substitutes the current date on the server.</p> |                                    |

|  |                                    |
|--|------------------------------------|
| Tag  | [DBxCURRENTTIME]                   |
| Used in  | All ehtml pages and most templates |
| <p>Substitutes the current time on the server.</p> |                                    |

|   |                                    |
|---|------------------------------------|
| Tag   | [DBxCURRENTDATETIME]               |
| Used in   | All ehtml pages and most templates |
| <p>Substitutes the current date and time on the server.</p> |                                    |

## Template Specific Tags

|  |  |
|--|--|
| Tag  | [DBxBEGIN_BRANCH_PLUS]<br>[DBxEND_BRANCH_PLUS] |
| Used in  | Not used in the current templates              |
| Commands   | _headerwin<br>_itemwin                         |
| <p>These tags are used together to define the HTML code required to expand the navigation tree and may be placed anywhere in the page.</p> <p>Example:</p> <pre>[DBxBEGIN_BRANCH_PLUS]<br/>&lt;a href="_headerwin?branchlevel=1"&gt;Expand Branch&lt;/a&gt;<br/>[DBxEND_BRANCH_PLUS]</pre> |  |

|  |  |
|--|--|
| Tag  | [DBxBEGIN_BRANCH_MINUS]<br>[DBxEND_BRANCH_MINUS] |
| Used in  | Not used in the current templates                |
| Commands   | _headerwin<br>_itemwin                           |
| <p>These tags are used together to define the HTML code required to collapse the navigation tree and may be placed anywhere in the page.</p> <p>Example:</p> <pre>[DBxBEGIN_BRANCH_MINUS]<br/>&lt;a href="_headerwin?branchlevel=0"&gt;Collapse Branch&lt;/a&gt;<br/>[DBxEND_BRANCH_MINUS]</pre> |  |

|   |                                   |
|---|-----------------------------------|
| Tag   | [DBxBRANCHMODE]                   |
| Used in   | Not used in the current templates |
| Commands  | _headerwin?id=X<br>_itemwin?id=X  |
| <p>This tag can be used in conjunction with the BRANCH tags above to provide end user feedback as to the branch mode the user is in.</p> <p>Example:</p> <pre>[DBxBEGIN_BRANCH_PLUS] &lt;p&gt;&lt;a href="_headerwin?branchlevel=1"&gt;Expand Branch&lt;/a&gt;&lt;br&gt;   You are currently in: [DBxBRANCHMODE]&lt;/p&gt; [DBxEND_BRANCH_PLUS]</pre> |                                   |

|   |  |
|---|--|
| Tag   | [DBxPAGES]   |
| Used in   | win-header.html<br>win-list.html<br>win-reminderresults.html<br>win-searchresults.html |
| Commands  | _headerwin<br>_itemwin<br>_cmdgsearch  |
| <p>This tag is used when the number of items to be displayed on a page exceeds the "maxpages" and "itemsperpage" defined during login or as defined in a search page using the _cmdgsearch command.</p> <p>Example:</p> <pre>&lt;p align="center"&gt;[DBxPAGES]&lt;/p&gt;</pre> <p>If the number of items to be displayed requires 5 pages, then the following will be displayed where the tag above is located:</p> <p style="text-align: center;"><a href="#">prev</a> <a href="#">1</a> <a href="#">2</a> <a href="#">3</a> <a href="#">4</a> <a href="#">5</a> <a href="#">next</a></p> |  |



|   |  |
|---|--|
| Tag   | [DBxBEGIN_SEARCH_CATEGORY]<br>[DBxEND_SEARCH_CATEGORY] |
| Used in   | Not used in the current set of templates               |
| Commands  | _cmdgsearch  |
| <p>These tags are used in conjunction with the tag [DBxFIELD_LISTBY] to sort search results by the field specified in the "listby" argument in the search page. These tags are useful if you would like to sort the search results by a field other than the "name" field such as "categoryid".</p> <p>Example:</p> <pre>[DBxBEGIN_SEARCH_CATEGORY] &lt;p&gt;[DBxFIELD_LISTBY]&lt;/p&gt; [DBxEND_SEARCH_CATEGORY]</pre> |  |

|  |  |
|--|--|
| Tag  | [DBxBEGIN_CURRENT_CATEGORY]<br>[DBxEND_CURRENT_CATEGORY] |
| Used in  | win-header.html<br>win-item.html                         |
| Commands   | _headerwin<br>_itemwin                                   |
| <p>Used to display the current category when in browse mode.</p> <p>Example:</p> <pre>[DBxBEGIN_CURRENT_CATEGORY] &lt;p&gt;Current category: [DBxFIELD_name]&lt;/p&gt; [DBxEND_CURRENT_CATEGORY]</pre> |  |

|   |  |
|---|--|
| Tag   | [DBxBEGIN_PARENT_CATEGORY]<br>[DBxEND_PARENT_CATEGORY] |
| Used in   | win-header.html<br>win-item.html                       |
| Commands  | _headerwin<br>_itemwin                                 |
| <p>Used to navigate back up to a parent category whilst in browse mode.</p> <p>Example:</p> <pre>[DBxBEGIN_PARENT_CATEGORY] &lt;p&gt;&lt;a href="_headerwin?id=[DBxFIELD_id]"&gt;Back to category: [DBxFIELD_name]&lt;/p&gt; [DBxEND_PARENT_CATEGORY]</pre> |  |

|  |  |
|--|--|
| Tag  | [DBxBEGIN_CHILD_CATEGORY]<br>[DBxEND_CHILD_CATEGORY] |
| Used in  | win-header.html<br>win-item.html                     |
| Commands   | _headerwin?id=X<br>_itemwin?id=X                     |
| <p>Used to display the categories that belong to the current category. Normally each of these categories has a hyperlink associated to them, which will hyperlink to the contents of that category.</p> <p>Example:</p> <pre>[DBxBEGIN_CHILD_CATEGORY] &lt;a href="_headerwin?id=[DBxFIELD_id]"&gt;[DBxFIELD_name]&lt;/a&gt; [DBxEND_CHILD_CATEGORY]</pre> |  |

|  |   |
|--|---|
| Tag  | [DBxBEGIN_CHILD_ITEM]<br>[DBxEND_CHILD_ITEM]                          |
| Used in  | win-header.html<br>win-list.html                                      |
| Commands   | _headerwin<br>_itemwin<br>_cmdgsearch (not used in current templates) |
| <p>Used to display the items or products that belong to either:</p> <ul style="list-style-type: none"> <li>▪ parent category (browse mode, i.e. from _headerwin or _listwin)</li> <li>▪ search results (from a _cmdgsearch)</li> </ul> <p>Example for win-header.html, win-item.html, win-searchresults.html:</p> <pre>[DBxBEGIN_CHILD_ITEM] &lt;a href="_itemwin?id=[DBxFIELD_ITM_id]"&gt;[DBxFIELD_ITM_name]&lt;/a&gt; [DBxEND_CHILD_ITEM]</pre> |   |

|  |  |
|--|--|
| Tag  | [DBxBEGIN_NODATA]<br>[DBxEND_NODATA]   |
| Used in  | win-header.html<br>win-list.html<br>win-registerresults.html<br>win-reminderresults.html<br>win-searchresults.html |
| Commands   | _headerwin<br>_listwin<br>_cmdgsearch  |
| <p>These tags are used to insert a message to be returned when no data has been found in the browse or search mode.</p> <p>Example:</p> <pre>[DBxBEGIN_NODATA] &lt;p&gt;No data found.&lt;/p&gt; [DBxEND_NODATA]</pre> |  |

|  |  |
|--|--|
| Tag  | [DBxBEGIN_SQL "sql-query"]<br>[DBxEND_SQL] |
| Used in  | All ehtml files and most templates         |
| <p>This set of tags is used to execute an SQL query.</p> <p>Example:</p> <pre>[DBxBEGIN_SQL "SELECT name, id FROM ITM[DBxDBNAME] WHERE special LIKE 'yes' ORDER BY name"] &lt;a href="_v3cmditem.eexe?id=[DBxSQL_id]"&gt;[DBxSQL_name]&lt;/a&gt;&lt;br&gt; [DBxEND_SQL]</pre> <p>The code in the example above will query the database for all items that are currently on special.</p> <p>Note that there is a second set of SQL tags:<br/>[DBxBEGIN_PURGEIFNORERESULT_SQL "SQL"] and [DBxEND_SQL].</p> <p>These tags can be used instead of [DBxBEGIN_SQL]. The difference is that if no records are found, anything between these tags is omitted.</p> <p><b>Note that standard SQL tags and SQL tags with PURGEIFNORERESULT tags can NOT be used on the same page. Otherwise a system error occurs.</b></p> <p>As most templates use the [DBxBEGIN_PURGEIFNORERESULT_SQL "SQL"] method it is recommended that this form of SQL statement be used.</p> <p>More information about SQL is contained in one of the following sub-chapters.</p> |  |

## Add To Basket Commands

|  |   |
|--|---|
| Command  | cmdaddtobasket  |
| Used in  | All ehtml files and most templates  |
| <p>This command is used to add an item to the basket or update the quantity.</p> <p>Parameters:</p>  |   |
| id   | The id of the product, as specified in the item table.  |
| dbname   | The name of the store. Normally, the [DBxDBNAME] tag is used to populate this automatically. E.g. <code>&lt;input type="hidden" name="dbname" value="[DBxDBNAME]"&gt;</code>                |
| returnbasket   | This value must be set to '0'.  |
| othersum(x)  | A sum to be added up. x can have any value between 0 and 9. By default, the following values are used:<br>othersum(0) = Price inc tax<br>othersum(1) = Price ex tax<br>othersum(2) = Weight |
| varxxxxx   | This parameter can be used for configurations such as colour, size, etc. Replace xxxxx with the name of the configuration, e.g. varcolour, varsize, etc.                                    |
| numitems   | Number of items to be added to the basket.  |
| redirectlocation   | This argument specifies the action to take after the command has been executed. Check out the section about the win-statusbar.html page for more information.                               |
| <p>Example:</p> <pre>&lt;form action="_cmdaddtobasket"&gt; &lt;input type="hidden" name="dbname" value="[DBxDBNAME]"&gt; &lt;input type="hidden" name="returnbasket" value="1"&gt; &lt;input type="hidden" name="othersum(0)" value="[DBxFIELD_priceinc]"&gt; &lt;input type="hidden" name="othersum(1)" value="[DBxFIELD_priceex]"&gt; &lt;input type="hidden" name="othersum(2)" value="[DBxFIELD_weight]"&gt; &lt;select name="varsize"&gt;   &lt;option value="small"&gt;   &lt;option value="medium"&gt;   &lt;option value="large"&gt; &lt;/select&gt; &lt;input type="text" name="numitems" value="" size="5"&gt; &lt;input type="submit" value=" Add To Basket "&gt; &lt;/form&gt;</pre> |   |

|         |   |
|---------|---|
| Tag     | [DBxCONFIG_configname]  |
| Used in | win-item.html   |
|         | <p>This tag is used to display configurations, such as colour, size, etc. 'configname' represents the name of the field out of which configurations are drawn.</p> <p>In the database, configurations need to be delimited by a semi-colon. For example, as follows:</p> <pre style="text-align: center;">red;green;blue;black;white</pre> <p>Example:</p> <pre>&lt;p&gt;[DBxCONFIG_config1]&lt;p&gt;</pre> <p>If the field 'config1' contained 'red;green;blue', then the following would be displayed in the store:</p> <pre>&lt;select size='1' name='varconfig1' class='dropdown'&gt;   &lt;option&gt;red   &lt;option&gt;orange   &lt;option&gt;blue &lt;/select&gt;</pre> <p>Note that the class name of the resulting element is always 'dropdown'. This cannot be changed. Your cascading style sheet should refer to this.</p> |

|   |                         |
|---|-------------------------|
| Command   | storebasket             |
| Used in   | storecartwarning.ehtml  |
| Template  | result-storebasket.html |
| <p>This command is used to store the content of an existing shopping basket in the database.</p> <p>The command can only be used by registered customers who are logged into the store with their correct user name and password. It doesn't work with guest accounts.</p> <p>In order for the command to work, the following two memo fields need to be present in the user table:</p> <ul style="list-style-type: none"> <li>▪ storedbasket</li> <li>▪ storedothertotal</li> </ul> <p>Only one basket can be stored per account.</p> <p>The command doesn't use parameters.</p> |                         |

|  |                        |
|--|------------------------|
| Command  | loadbasket             |
| Used in  | loadcartwarning.ehtml  |
| Template   | result-loadbasket.html |
| <p>This command is used to retrieve the content of a previously stored shopping basket from the database.</p> <p>The command can only be used by registered customers who are logged into the store with their correct user name and password. It doesn't work with guest accounts.</p> <p>In order for the command to work, the following two memo fields need to be present in the user table:</p> <ul style="list-style-type: none"> <li>▪ storedbasket</li> <li>▪ storedothertotal</li> </ul> <p>Only one basket can be stored per account.</p> <p>The command doesn't use parameters.</p> |                        |

## Order Commands

|   |   |
|---|---|
| Command   | v3cmdorder.eexe   |
| Used in   | checkout-NoFreight.ehtml<br>checkout-FlatRate.ehtml<br>checkout-TotalItems.ehtml<br>checkout-TotalValue.ehtml<br>checkout-Weight.ehtml  |
| Template  | No template   |
| <p>This command takes an order and redirects to the iNETstore Payment Gateway.</p>  |   |
| merchantemail   | Email address of the merchant. Order notification is sent to this address.  |
| merchantemailtemplate   | File name of the template used to format the order notification email.  |
| emailsubject  | Subject line of the order notification email.   |
| encfield(x)   | Name of a field that is to be included in the encrypted string passed on to the iNETstore Payment Gateway. x must be a value between 0 and 9.                                 |
| other parameters  | Any other parameters that are supplied are written to the database. E.g. the content of a field called 'name' is written to the field called 'name' in the transaction table. |
| <p>Note that all parameters that are passed on to the iNETstore Payment Gateway are contained in an encrypted string. Relevant details are contained in these fields in the system table:</p> |   |
| key   | The key used to encrypt the parameters that are passed on to the gateway.   |
| gatewayaccountname  | The gateway account name of the merchant.   |
| gatewayurl  | The URL of the iNETstore Payment Gateway. Note that this must start with 'https://'.  |



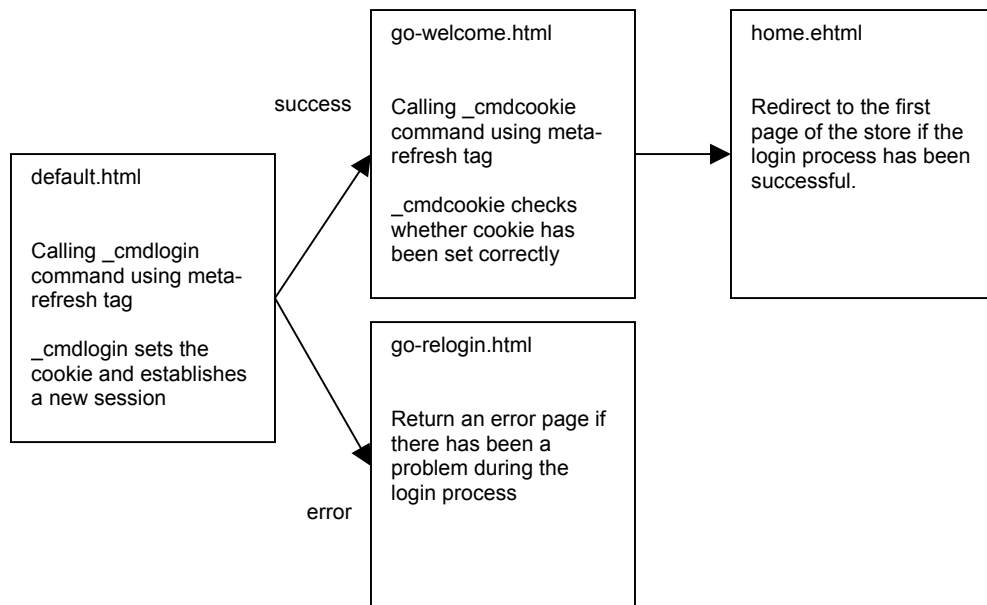
|   |  |               |                                  |          |  |
|---|--|---------------|----------------------------------|----------|--|
| Tag   | [DBxENCARGS_argumentname]  |               |                                  |          |  |
| Used in   | orderconfirmation.ehtml  |               |                                  |          |  |
| <p>This tag is used in the order confirmation page to decrypt an encrypted string that has been passed back from the iNETstore Payment Gateway.</p> <p>Arguments that are passed back by default are:</p> <table border="1"> <tr> <td>transactionid</td> <td>The transaction id of the order.</td> </tr> <tr> <td>pwString</td> <td>A random password string that has been generated by the _v3cmdorder.eexe command when the order was stored in the transaction table.</td> </tr> </table> <p>Note that the names of these arguments are case sensitive.</p> <p>The arguments can be used to query the transaction table for order details to build an order confirmation page. View the orderconfirmation.ehtml file for an example of how this works.</p> |  | transactionid | The transaction id of the order. | pwString | A random password string that has been generated by the _v3cmdorder.eexe command when the order was stored in the transaction table. |
| transactionid   | The transaction id of the order.   |               |                                  |          |  |
| pwString  | A random password string that has been generated by the _v3cmdorder.eexe command when the order was stored in the transaction table. |               |                                  |          |  |

## Category and Item Page Commands

| Tag  | _headerwin                                    |            |  |
|--|---|------------|--|
| Template   | win-header.html                               |            |  |
| Used in  | home.ehtml<br>In the browse box on most pages |            |  |
| Displays categories and items in the Header browse mode.   |   |            |  |
| Argument   | Mandatory                                     | Input Type | Purpose  |
| id   | optional                                      | optional   | The id of the category to view (ID Field in CTG table).  |
| branchlevel  | optional                                      | optional   | To what extend the categories should be displayed together with their sub-categories or the items belonging to the category. The higher the number the more the branch will be expanded displaying the sub-categories and items underneath.<br>Set to 0 - tree is collapsed<br>Set to 1 - tree is expanded one category deep |
| itemorderby  | optional                                      | optional   | The field in the ITM table which should determine the sort order of items.   |
| ctgorderby   | optional                                      | optional   | The field in the CTG table which should determine the sort order of categories.  |
| Notes:   |   |            |  |
| <p>The header browse mode performs exactly the same function as the list browse mode. Having two browse modes enables maximum design flexibility by being able to specify two different browse modes for every category if necessary.</p> <p>The arguments "branchlevel", "itemorderby" and "ctgorderby" can also be used as a global setting under the login command. If these arguments are also used for an individual category then the global setting will be over-ridden for that category.</p> <p>Example:</p> <pre>&lt;a href="_headerwin?id=[DBxFIELD_id]&amp;branchlevel=1"&gt; [DBxFIELD_name] &lt;/a&gt;</pre> |   |            |  |

|  |  |
|--|--|
| Tag  | _v3cmditem.exe   |
| Used in  | home.ehtml<br>win-list.html<br>win-header.html<br>win-searchresults.html |
| Template   | win-item.html  |
| <p>This command is used to display an item page. The only argument that is used with this command is 'id'. Id should be the id of the item.</p> <p>Example:</p> <pre>&lt;a href="_v3cmditem.exe?id=[DBxFIELD_id]"&gt;[DBxFIELD_name]&lt;/a&gt;</pre> |  |

# Login Commands



When customers arrive at your store they must be logged in so that their product selections and orders can be processed correctly. The following files handle the login process:

- **default.html**  
This is the first page that the customer hits when they enter your store, generally it only consists of a Meta Refresh statement with the relevant login details.
- **go-welcome.html**  
This is the next page after default that the customer receives, once again it is a page with a immediate Meta refresh so is only displayed for a split second. The purpose of this page is to set a cookie on the customers computer to make tracking of the customers product selection and ordering easier.
- **go-relogin.html**  
This is the page that a customer will receive if there is any problem with logging into the store or if something goes wrong with the login during their visit to your iNETstore. Basically it redirects them back to the entry to your store to allow them to login again with fresh session details.
- **home.ehtml**  
This is the first page of the store. The location of this page is contained in the 'framemain' field of the user table in the database. In the case of the templates that ship with iNETstore, this page is called 'home.ehtml'.

| Tag  | cmdlogin  |                        |  |
|--|---|------------------------|--|
| Used in  | home.ehtml and other pages that use a login box |                        |  |
| Commands   | n/a   |                        |  |
| <p>The login command sets the parameters to be used to display information to a user as they browse through a store. The login command will execute a sequence of events as indicated in the schematic of the templates.</p> |   |                        |  |
| Arguments  | Mandatory                                       | Input Type<br>"hidden" | Purpose  |
| name   | optional  | optional               | Name of user.  |
| viewmode   | optional  | optional               | Whether the LIST (win-list.html) or HEADER (win-header.html) view modes will be used to display information after the login.   |
| branchlevel  | optional  | optional               | To what extend the categories should be displayed together with their sub-categories or the items belonging to the category. The higher the number the more the branch will be expanded displaying the sub-categories and items underneath.<br>Set to 0 - tree is collapsed<br>Set to 1 - tree is expanded one category deep |
| itmsperpage  | optional  | optional               | The number of items per page to be displayed. After this number of items have been displayed the tag [DBxPAGES] will hyperlink the user to another page with the remainder of the items.   |
| maxpages   | optional  | optional               | Controls the number of pages returned by the [DBxPAGES] tag.   |
| categoryid   | optional  | optional               | Specifies a default category the user should view when they login.   |
| framemain  | optional  | optional               | The file name of the first page to display after login.  |
| itmorderby   | optional  | optional               | The field in the ITM table which should determine the sort order of items.   |

| Arguments  | Mandatory                   | Input Type<br>"hidden" | Purpose  |
|------------|-----------------------------|------------------------|--|
| ctgorderby | optional                    | optional               | The field in the CTG table which should determine the sort order of categories.                  |
| login      | yes                         | optional               | The user login (Name field in USR table) required to login (Premium & Enterprise Ed. only).      |
| password   | yes, if user has a password | optional               | The user password required to login (Premium & Enterprise Ed. only).                             |
| group      | optional                    | optional               | The name of the group the user belong to (Premium & Enterprise Ed. only).                        |
| version    | yes                         | yes                    | Enterprise Editions merchants must specify the value of "enterprise" for the "version" argument. |

Notes:

- Most templates use a page (default.html) that automatically executes this command by use of a META Refresh tag. The META Refresh tag makes a page automatically refresh and execute a URL containing the login command.
- The login command can also be used to hyperlink to a store from external servers such as a virtual server. In these circumstances the hyperlink should contain the full path of the store URL and the login command, for example: [http://www.acme.com/\\_cmdlogin](http://www.acme.com/_cmdlogin)
- When using Enterprise Edition all parameters are defined in the USR table. It is only necessary to enter the arguments "login", "password" and "version". The remaining arguments are all defined in the USR table for the relevant user.

Example:

```
<META HTTP-EQUIV="refresh" CONTENT="0;
URL=_cmdlogin?name=guest&viewmode=HEADER&
branchlevel=0&itemsperpage=30&maxpages=5&framemain=home.shtml">
```

|  |                                  |
|--|----------------------------------|
| Command  | <code>_cmddologin</code>         |
| Used in  | <code>basket.ehtml</code>        |
| Template   | <code>result-dologin.html</code> |
| <p>This command resets the session to a different user name after a user has already been logged into the store.</p> <p>For example, a user can be logged into the store as ‘guest’ using the normal login command. Using the <code>_cmddologin</code> command, the user can then be re-logged into the store with their normal login name and password.</p> <p>Note: The difference between <code>_cmdlogin</code> and <code>_cmddologin</code> is that with <code>_cmdlogin</code>, a new session is established and the shopping basket content is lost. With <code>_cmddologin</code>, the existing session remains intact and the shopping cart content is preserved.</p> <p>The template that is used by this command is <code>result-dologin.html</code>. This should contain two parts:</p> <pre>[DBxBEGIN_SUCCESS]     &lt;!-- This is executed if login has been successful --&gt; [DBxEND_SUCCESS]  [DBxBEGIN_FAIL]     &lt;!-- This is executed if login has failed --&gt; [DBxEND_FAIL]</pre> |                                  |

|   |  |
|---|--|
| Tag   | <code>_cmdcookie</code>                                      |
| Used in   | <code>go-welcome.html</code>                                 |
| Template  | Redirects to the page specified in ‘framemain’ field         |
| Commands  | Used after <code>_cmdlogin</code> command has been executed. |
| <p>This command places a cookie on the users system to track the session. If the client does not accept cookies, then the system will automatically use iNETstore’s cookie-less session tracking technology (CSTT). CSTT includes a unique user id in the store URL.</p> <p>When executed successfully, the command redirects the user to the page specified in the ‘framemain’ field of the record in the user table that corresponds with the user who is logged in.</p> <p>The <code>_cmdcookie</code> command needs to be called as follows:</p> <pre>&lt;META HTTP-EQUIV="refresh" CONTENT="0; URL=_cmdcookie?tb-[DBxDBNAME]=[DBxSESSIONID]"&gt;</pre> |  |

# Search Function

## Introduction

iNETstore allows you to create an advanced, fully customisable search function for your site. A search function normally consists of two html pages, one used to display the search form and one to show the search results.

## The Search Page (search.ehtml)

This is a standard html page that contains a form through which customers can select search options and enter search terms.

## File Name And Location

Most sample templates contain an advanced search page called 'search.ehtml'. Some templates also contain a simple search form in the header. Any page can contain a search form.



## Search Form Structure

There are some fields that are mandatory in every search form. These are:

| Name             | Type             | Optional or required | Description   |
|------------------|------------------|----------------------|---|
| sqlwhere         | hidden           | Required             | The search string created by this function will be put into this field. This field must be present but should be empty.   |
| sqlwhereOriginal | hidden           | Required             | Any additional search criteria specified by the developer.  |
| searchfield      | hidden           | Required             | Field or fields that are to be searched in the database. If multiple fields are specified, commas should delimit them. Please don't use spaces.   |
| searchType       | radio, select    | Optional             | Allows a user to select the search type they want to use. Valid types are "AND", "OR" and "PH" (see methods above). This element is only to be used if the "method" argument is either set to "RADIO" (for radio element) or "SELECT" (for select element). |
| search           | text             | Optional             | The text field into which users can enter search terms.   |
| dbtype           | hidden           | Required             | Type of table that is searched, e.g.:<br>ITM = Item table<br>CTG = Category table<br>FRT = Freight table<br>USR = User table<br>TRN = Transaction table   |
| template         | hidden           | Required             | Template that is use to format search results.  |
| sqlorder         | hidden           | Required             | Order in which search results are sorted. This field should contain a variable that will insert the value selected in the 'listby' field.   |
| listby           | hidden or select | Required             | Order in which search results are sorted. If the user can select this, the field type should be 'select'. Otherwise, this can be a hidden field.  |



## Using Advanced Boolean Searches

iNETstore supports advanced Boolean database searches through the use of a JavaScript function. This function, called 'createSearch', is included in the scripts.js file that comes with all templates. To enable Boolean searching, the createSearch function must be called in the form tag as follows:

```
<form method="GET" action="_cmdgsearch" onSubmit="return createSearch(this, 'RADIO')">
```

The function will parse user-specified search terms and create an SQL search string for use by the iNETstore server.

Following is a brief description of the function:

### Function Name

createSearch(form [, method])

### Arguments

|        |   |
|--------|---|
| form   | This is the form object that contains the input fields required by the function. Normally, if the function is called as described above, this argument should be 'this' (see example).  |
| method | The method is optional. This is a string, which must be contained between quotes. The default value is AND. This means that if no method is specified, the search will search return all rows that contain all terms. A list of valid methods is shown below: |
| AND    | Search results must match all specified terms.  |
| OR     | Search results should match any one or multiple specified search terms.   |
| PH     | Search results must match the entered phrase exactly.   |
| RADIO  | HTML radio elements are used to give users the choice between the above search methods.   |
| SELECT | A HTML drop-down menu is used to give users the choice between the above search methods.  |

## Return Value

The script automatically validates user input. If the validation is not successful (e.g. if the user did not specify any search terms), then the function returns false and submission of the form content to the iNETstore server should not go ahead.

|       |  |
|-------|--|
| True  | User input validation has been successful.   |
| False | User input validation has not been successful. This is caused by users not entering a valid search term. If the return value is False, the user will be prompted to enter a valid search term. |

## Boolean search examples

Below are a few examples that demonstrate how Boolean search functionality can be implemented with iNETstore.

### Example 1 - Simple, Search Will Match Any Specified Term

Features of this search form:

- This is the most simple search form, returning results that match any of the specified search terms.



```
<form METHOD="GET" ACTION="_cmdgsearch"
onSubmit="return createSearch(this,'OR')">
<input type="hidden" name="template" value="win-searchresults.html">
<input type="hidden" name="dbtype" value="itm">
<input type="hidden" name="sqlwhere" value="">
<input type="hidden" name="sqlwhereOriginal" value="">
<input type="hidden" name="sqlorder" value="{ $listby$ }">
<input type="hidden" name="listby" value="name">
<input type="hidden" name="searchfield" value="name">
Search terms:
<input type="text" name="search" size="30">
<input type="submit" value=" Search ">
</form>
```

## Example 2 - Advanced, Using Drop-Down Menu

Features of this search form:

- Users can select the required search method from a pull-down menu
- Only the name field is searched

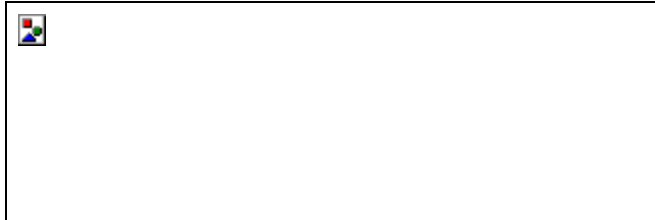


```
<form METHOD="GET" ACTION="_cmdgsearch"
onSubmit="return createSearch(this,'SELECT')">
<input type="hidden" name="template" value="win-searchresults.html">
<input type="hidden" name="dbtype" value="itm">
<input type="hidden" name="sqlwhere" value="">
<input type="hidden" name="sqlwhereOriginal" value="">
<input type="hidden" name="sqlorder" value="{ $listby$ }">
<input type="hidden" name="listby" value="name">
<input type="hidden" name="searchfield" value="name">
Search terms:
<input type="text" name="search" size="30">
<br>Match:
<select name="searchType">
  <option value="OR">Any Terms
  <option value="AND">All Terms
  <option value="PH">Exact Phrase
</select>
<input type="submit" value=" Search ">
</form>
```

### Example 3 - Advanced, using radio check-box

Features of this search form:

- Users can select the required search method through radio check-boxes)
- Name, description and keyword fields are searched
- Additional search restraints are used (price range)



```
<form METHOD="GET" ACTION="_cmdgsearch"
<input type="hidden" name="sqlwhere" value="">
<input type="hidden" name="sqlwhereOriginal" value="
{ $priceRange$ }
{ AND }
{ enabled = 1 }
">
<input type="hidden" name="sqlorder" value="{ $listby$ }">
<input type="hidden" name="listby" value="name">
<input type="hidden" name="searchfield" value="name,description,keywords">\
Search terms:
<input type="text" name="search" size="30">
<br>Match:
<input type="radio" name="searchType" value="OR" checked>Any terms
<input type="radio" name="searchType" value="AND">All terms
<input type="radio" name="searchType" value="PH">Phrase
<br>Price range:
<select name="priceRange">
<option value="priceInc >= 0">Any price
<option value="priceInc <= 20">$20 or less
<option value="priceInc >= 20 AND priceInc <= 50">$20 to $50
<option value="priceInc >= 50 AND priceInc <= 100">$50 to $100
<option value="priceInc >= 100">$100 or more
</select>
<br>
<input type="submit" value=" Search ">
</form>
```

## Building customised queries

Queries can be extended and customised with a language similar to SQL. Customised queries should be contained in a field called 'sqlwhereOriginal'.

Logical operators that are supported are AND and OR.

Allowed comparison operators are = (equal), <> (not equal), < (less), <= (less than or equal to), > (greater than) and >= (greater than or equal to).

You can also use variables. Variable names must start and end with a dollar sign. During execution, the iNETstore server substitutes variables with the value of the form field with the same name. For example, \$searchterms\$ will be substituted with whatever a user enters into the search field (<input type="text" name="searchterms" value="">).

Each line of the query must be contained within brackets { }. Percentage signs can be used to represent any possible characters. A few examples are shown below:

|     | Description   | Matches     | Doesn't match |
|-----|---|-------------|---------------|
| %H  | Any database entry that ends with the letter H will be matched.   | Bill Smith  | Bill Jones    |
| B%  | Any database entry that starts with the letter B will be matched. | Bill Smith  | Robert Bell   |
| %E% | Any database entry that contains the letter E will be matched.    | Robert Bell | Bill Smith    |

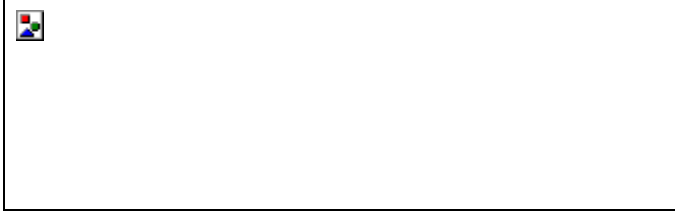
Note: By default, SQL is not case sensitive. Thus, it doesn't matter whether your specified search terms are in upper or lower case characters.

### Example 1



```
<input type="hidden" name="sqlwhereOriginal" value="
  { enabledweb = 1 }
  { AND }
  { $priceRange$ }
">
<select name="priceRange">
  <option value="priceInc < 50">Under $50
  <option value="priceInc >= 50">$50 or more
</select>
```

## Example 2



```
<input type="hidden" name="sqlwhereOriginal" value="
  { enabledweb = 1 }
  { AND }
  { ( }
  { priceInc >= $priceFrom$ }
  { AND }
  { priceInc <= $priceTo$ }
  { ) }
">
```

From:

```
<select name="priceFrom">
  <option value="0">$0.00
  <option value="20">$20.00
  <option value="50">$50.00
</select>
```

To:

```
<select name="priceTo">
  <option value="20">$20.00
  <option value="50">$50.00
  <option value="100">$100.00
</select>
```

## Searches without using our JavaScript

If you don't require capability to do Boolean searches, you can create a search page that does not use the iNETstore createSearch JavaScript function. In this case, you can enter your customised SQL query directly into the hidden field called 'sqlwhere' and the following fields will not be required: sqlwhereOriginal, 'searchfield', 'searchType' and 'search'.



# The search results page (win-search.html)

## File name and location

The file name of the search results page is specified in the search form in a hidden field called 'template'. The default file name is 'win-searchresults.html'. This name is used in most of the sample templates that come with iNETstore.

The search result page is stored in the 'templates' folder. The correct path is as follows:

**C:\iNETstorePath\public-html\catalogue\storename\templates\usergroup\win-searchresults.html**

where:

C = The letter of your drive

iNETstorePath = The path to the iNETstore installation

storename = The name of your store.

usergroup = The user group, e.g. 'public'.

win-searchresults.html = This can be any file name that is specified in the search form.

## Code structure

iNETstore uses a simple structure to format search results. This is shown below:

### iNETstore Code

### Comments

|  |  |
|--|--|
| <pre>&lt;html&gt;</pre>  |  |
| <pre>[DBxBEGIN_NODATA]<br/>No data was found<br/>[DBxEND_NODATA]</pre>                   | If the search does not return any results, this code is stored in the memory cache of the iNETstore server.  |
| <pre>[DBxBEGIN_CHILD_ITEM]<br/>- [DBxFIELD_name]&lt;br&gt;<br/>[DBxEND_CHILD_ITEM]</pre> | If the search finds records, iNETstore will loop through them here and write the result to the memory cache. In this case, only one field, called 'name' is shown. You can shown any field that is available in the table that is queried. |
| <pre>&lt;p&gt;<br/>[DBxSUBSTITUTE]<br/>&lt;/p&gt;</pre>                                  | This is where the results are inserted into the search results field (from the memory cache).  |
| <pre>&lt;p&gt;[DBxPAGES]&lt;/p&gt;</pre>   | If the search returns multiple pages, links to additional pages are shown here.  |
| <pre>&lt;/html&gt;</pre>   |  |

## Submitting Data Using `_cmdsubmit`

The `_cmdsubmit` command can be used to submit data to the database.

### Parameters

- id** This is the id of the record to be modified. If you wish to create a new record, set the id to -1 (minus one). Note that the id is mandatory. If no valid id is specified, no records will be modified.
- ctgid** The id of the parent category to be modified. This is only required if you modify data in the item table (ITM). If you modify data in any other table, you should not use this argument.
- parentid** The id of the parent category to be modified. This is only required if you modify data in the category table (CTG). If you modify data in any other table, you should not use this argument.
- dbtype** The name of the table to be modified. For example, this can be ITM, CTG, TRN, SYS, etc.
- dbname** The name of the store.
- emailto** The email address to which the iNETstore Server will send notification of the database change.
- xxx** The name of any field that is to be updated.



#### Note:

For security reasons, submit will fail if a record is submitted to the user table (USRstorename) and the parameter called 'usergroup' is 'admin'. This has been done to prevent unauthorised users from registering an admin user account.

### Example

```
_cmdsubmit?id=-1&password=[DBxFIELD_SYS_password]&dbtype=ITM&dbname=mystore&emailto=updates@inetstore.com.au
```

Note: Alternatively to using the `_cmdsubmit` command, data can be submitted to the database using a standard 'UPDATE' SQL statement. Check out the SQL section in the appendix for more information.

# Shopping Basket

## Basket Methods

The default templates that ship with iNETstore support two different basket methods:

### Method A

Customers are always shown the shopping basket page when they add an item. This is the default method that is suitable for most stores.



Enter the path  
of the product  
or item image  
in the Graphic  
field.

**Sample item 2**

Price: \$44.00

test

Please select your colour and size

1. A user clicks on the 'Add to cart' button to add an item to the shopping basket.
2. The user is automatically redirected to the shopping basket page



## Your Cart

To modify the contents of your cart, enter the quantity required and click update. This message can be edited in iNETstore Maintenance or BBMS.

| Update Qty  | Item                 | Unit Price | Extended Price | Delete                           |
|---|----------------------|------------|----------------|----------------------------------|
| <input type="text" value="1"/> <input type="button" value="↻"/> | Sample item 2 red 10 | \$44.00    | \$44.00        | <input type="button" value="✕"/> |
| <b>Sub Total:</b>   |                      |            | <b>\$44.00</b> |                                  |

**New Customer Registration**

New customers please select your preferred login name and password.

Login Name:

Password:

Confirm Password:

Password Reminder:

**Member Check Out**

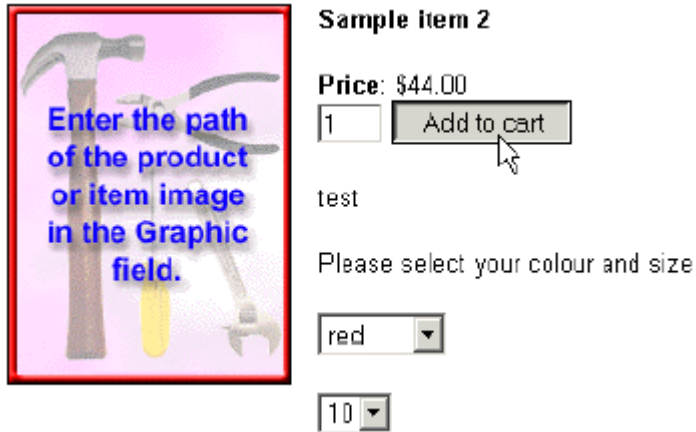
Login Name:

Password:

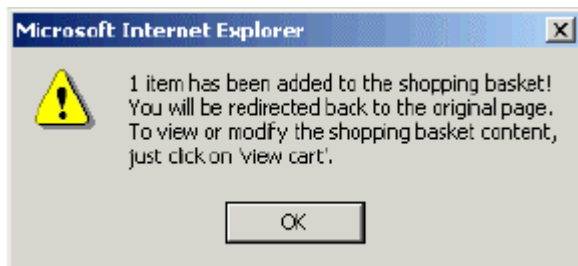
[Forgot Password](#)

## Method B

When customers add an item, they are shown a brief message that the item has been added. iNETstore then redirects back to the original page. For example, this might be useful in the case of a supermarket, where it is better to display many items on a single page. The customer can then add multiple items without always being redirected to the shopping basket page. The images below illustrate the process:



1. A customer clicks on the 'Add to cart' button to add an item to the shopping basket.



2. iNETstore then displays a short message saying that the item has been added to the basket.
3. Upon clicking on the 'OK' button, the user is redirected to the original page.

## Changing The Basket Method

To change the basket method, follow these steps:

### Changing From Method A to B

1. Open a file called 'win-statusbar.html'. This is located in the templates directory.

2. At the top of the file you can see the following line:

```
<META HTTP-EQUIV="refresh" CONTENT="0; URL=../[DBxUSERGROUP]/basket.ehtml">
```

This must be changed to:

```
<!--META HTTP-EQUIV="refresh" CONTENT="0; URL=../[DBxUSERGROUP]/basket.ehtml"-->
```

3. Further down, you can see this line:

```
<body class="body" onLoad="//redirectBrowser();">
```

Change it to:

```
<body class="body" onLoad="redirectBrowser();">
```

4. Done. iNETstore is now configured to use basket method B.

Note: If your store contains multiple user groups, you must carry out the above procedure with the win-statusbar.html file of each user group.

### Changing From Method B to A

To change back from method B to A you will need to carry out the reverse procedure:

1. Open a file called 'win-statusbar.html'. This is located in the templates directory.

2. At the top of the file you can see the following line:

```
<!--META HTTP-EQUIV="refresh" CONTENT="0; URL=../[DBxUSERGROUP]/basket.ehtml"-->
```

This must be changed to:

```
<META HTTP-EQUIV="refresh" CONTENT="0; URL=../[DBxUSERGROUP]/basket.ehtml">
```

3. Further down, you can see this line:

```
<body class="body" onLoad="redirectBrowser();">
```

Change it to:

```
<body class="body" onLoad="//redirectBrowser();">
```

4. Done. iNETstore is now configured to use basket method A.

Note: If your store contains multiple user groups, you must carry out the above procedure with the win-statusbar.html file of each user group.

## Using Method B



When using method B, you should ensure that your add to basket forms contain a hidden field named 'redirectlocation'. I.e. they must contain the following line:

```
<input type="hidden" name="redirectlocation" value="0">
```

The values are as follows:

- 0 This value should be used in an add to basket form, i.e. if somebody adds an item to the shopping basket. It causes the browser to return to the original page.
  - 1 This value should be used in the form where customers update the shopping basket quantity. It causes the browser to refresh the basket after the new quantity has been submitted.
  - 2 This value should be used in the form where customers delete items from the shopping basket. It causes the browser to refresh the basket after the new quantity has been submitted.
- default If no value or another value is used, a brief message is shown, explaining to the user that the item has been added to the shopping basket. The browser is then redirected to the shopping basket page.

# Stock Take

## Displaying The Stock Level

### Displaying Absolute Stock Levels

To display the stock level in your store, you can use the following tags:

[DBxFIELD\_ITM\_stocklevel] Display the number of items that are in stock.

[DBxFIELD\_ITM\_backorder] Display the number of items that are on backorder.

### Displaying a Stock Level Range

Sometimes, it is better just to give an indication of the number of items that are available, without showing the exact number. You can use the JavaScript below to do that:

```
<script language="JavaScript">
<!--
document.write("Stock level: ");
if ([DBxFIELD_ITM_stocklevel] > 10) {
    document.write("more than 10 items");
} else {
    document.write("10 or less items");
}
// -->
</script>
```

If more than 10 items are in stock, the output of this script is:

Stock level: more than 10

If less than 10 items are in stock, the output is:

Stock level: 10 or less

Obviously, you can customise the script to suit your requirements.



## Removing Items That Are Out Of Stock

It is possible to automatically remove items that are out of stock from your store. To achieve this, you will need to include a simple SQL statement in your order confirmation page (orderconfirmation.ehtml) page. The statement looks like this:

```
[DBxBEGIN_SQL "UPDATE ITM[DBxDBNAME] SET enabledweb = 0 WHERE stocklevel = 0"]  
[DBxEND_SQL]
```

The statement will set 'enabledweb' fields of all items that are out of stock to 0 (zero). Items with this flag set to zero are not shown in the store.

Note that this method does not cause items to be deleted. They are only temporarily disabled and can be enabled again by setting the 'enabledweb' flag to 1 (one).

# Editing Pages

One of the most useful features of iNETstore is the ability to fully customise the look and feel of your store. Changing the look of the store involves editing the pages that make up the store. There are three types of pages that make up a standard iNETstore, plain html files, dynamic ehtml files and iNETstore template files.

## html files

Standard html files are used in your iNETstore for static pages, that is pages that contain no information that will vary from visit to visit. These files have a '.html' extension after their name and contain standard html code. Standard html pages are usually located in the root directory of your store or in the user group directories. Examples would be the default.html page and any other page with a standard set of information.

NOTE: iNETstore tags will not work in '.html' files.

## ehtml files

Dynamic ehtml files are used throughout iNETstore where a page has changing content, such as information that is retrieved from the database or information that is dependant upon user input. These files have a '.ehtml' extension and contain mostly standard html code with the addition of some iNETstore tags and commands.

Dynamic ehtml files are found in the root directory of your store or in the user group directories. Examples would be the home.ehtml page and any other page that displays information that is contained in the database.

## iNETstore template files

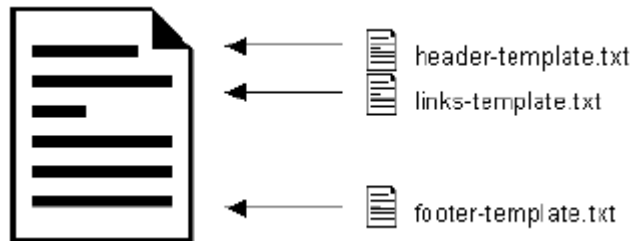
iNETstore template files are used to display information that is dynamically generated as a result of an iNETstore command. These files have a '.html' extension and contain a mixture of standard html code and iNETstore tags. iNETstore template files are found in the 'templates' directory of your store. Examples of iNETstore template files would be win-item.html and win searchresults.html.

Each iNETstore command has a default template file

# Include Files

## Overview

'Includes' are files that are included within another page when that page is parsed by the iNETstore Server. It is useful to put content that is part of many pages, such as page headers and footers, into include files. By using an include file content can be updated in a single file and reflected right throughout the web site.



The diagram illustrates how three files header-template.txt, links-template.txt and footer-template.txt are included in every page of an iNETstore shop.

## Include Tag

The tag used to include files within a page looks as follows:

```
[DBxINCLUDE "filename.txt" FILE]
```

Replace filename.txt with the name of the file that is to be included. All include files should be stored in the relevant templates directory. For example, if you are working on the template for the public user group, you should store include files in this location:

```
c:\Program Files\iNETstore\public-html\catalogue\storename\templates\public
```

Replace 'storename' with the name of your store. If you are working on the template that belongs to another user group, you should replace 'public' with the name of that user group.

## How To Create Your Own Include Files

To create your own include file, just follow these steps:

1. Create a new (text) file in the template directory of the relevant user group.
2. Edit the new file to add the required content.
3. Include the file in the original page using the DBxINCLUDE tag as described above.

With this method, files can be included in all ehtml and template files. However, the DBxINCLUDE tag does not work in standard html files because the iNETstore server does not parse them.

# Securing EHTML Pages

With iNETstore, users are only allowed to access template files of the user group they belong to. However, by default users are allowed to access any .html files. To prevent certain user groups from accessing particular .html files, the DBxPERMIT tag can be used. This works as follows:

```
[DBxPERMIT(group1,group2,group3,...)]
```

The DBxPERMIT tag should be quoted out and used straight after the <html> tag at the top of the .html page, as shown below:

```
<html>
<!--[DBxPERMIT(group1)]-->
<head><title>Sample Page</title></head>
<body>
Page content goes here ...
</body>
</html>
```

## Example 1

```
<!--[DBxPERMIT(group1)]-->
```

Only the group called "group1" is allowed to access this .html page. If a member of another group tries to access the page, an error message is shown.

## Example 2

```
<!--[DBxPERMIT(group1,group3,reseller)]-->
```

All members of the groups called "group1", "group3" and "reseller" are allowed to access the page. If a member of another group tries to access the page, an error message is shown.



### WARNING

If the DBxPERMIT tag is not used in a .html page, all users (even public users) are allowed to access its content.